Cities of Eldenheim

A map of the world

Description automatically generated

# Kingsland

* Common Races: High Elf, Half-Elf, Human, Aarakocra(Serves as Knights and Guards, From Rivan)
* Military Strength: Large and Organized
* Culture: Rich, Snobby, Very Political.  
  Kingsland has a treaty with Rivan, in which Aarakocras from Rivan would form a special branch of the Kingsland military service, they are regarded as brave, loyal, and capable soilders.
* Allies: Amaran, Brindum, Friola, Rivan
* Enemies: Dorron
* History/Extra: One of the Richest Cities in Eldenheim, Ruled by the Royal Family of the Heartlander, Walled fortress of a city with watch towers in each direction. Has a very active military around the world, with a rich history of warfare.

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| Important NPCs: | |
|  | King Julius Heartlander  (aging King) |
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# Brindum

* Common Races: Half-Elf, Human, Aarakocra, Dragonborn, Dwarf, Gnome, Goblin
* Militarty Strength: Uses a branch of KingsLand.
* Culture: A city born from the frequent trade between the heartlands and the LongReach continents, people have come from everywhere to this town in search of jobs and opportunities to start a new life.
* Allies: Same as KingsLand
* Enemies: Not much
* History/Extra: Although a part of the royal family’s territory, its internal rule and conflicts are resolved by the local mayor, who is elected by the townsfolk from a preselected number of candidates that are assigned by the royal family.

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| Important NPCs: | |
|  | Mayor Gregory Braveheart  (Trying to bring change for good from the inside) |
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# Amaran

* Common Races: Halfling, Human, Centaur, Fire Genasi, Minotaur
* Military Strength: Average, most of the military forces are meant for guarding and transporting trading goods. The military is made up of a mixture of different races.
* Allies: Brindum
* Enemies: Jediah
* History/Extra:  
  Amaran came into existence due to the high amount of trade being done on the continent, the main goods of Amaran are the local spices they collect from the continent: herbs for medicine, spices for food and drinks, and a special half insect- half plant substance that can only be found in the cold mountains of Mondal.   
  The rulers of Amaran are the merchant lords who founded the city, they are known as the Ring of Brass (they have tight control over the “finger” of the Long Reach, any goods and transport that travels over the “ring” will have to pay taxes to the Ring of Brass).   
  The surrounding area of Amaran is scattered with various small kingdoms here and there.  
  Amaran has a feud with Jediah, due to the competition over the trading rights of parts of the continent.

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| Important NPCs: | |
|  | Sallahuddin the Warload  (Member of the Ring of Brass) |
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